

# SHIP STATUS SHEET (Version: Star Cruiser standard)

Ship Name <input style="width: 150px;" type="text"/>		Ship Type <b>Chameleon-class Lander</b>		Owner <b>America</b>	
ID Number <input style="width: 40px;" type="text"/>	Movement <b>0</b>	Crew Comfort <b>0</b>	Crew Quality <input style="width: 40px;" type="text"/>	Targetting Computer <input checked="" type="checkbox"/>	Armor <b>0</b> Screens <input type="checkbox"/>
				Radial Profile <b>-2</b>	Lateral Profile <b>-1</b>

  

O R D N A N D  C E		D E T E C T I O N	Radiated Signature versus Passive Sensor		Active Sensor <input type="checkbox"/>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>
			Masked <b>-1</b>	No Mask <b>2</b>	Active Sensor <input type="checkbox"/>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>
			Reflected Signature versus Active Sensor:		Passive Sensor <b>0</b>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>
			Radial <b>3</b>	Lateral <b>4</b>	Passive Sensor <input type="checkbox"/>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>

  

D A M A G E	Hull Hits		Power Plant Hits (Once the last remaining power plant i inoperable, the ship goes to 'All Stop'		<b>TTAs, PAKS, SUBMUNITIONS</b> 1 <input type="checkbox"/> <input type="checkbox"/> 2 <input type="checkbox"/> <input type="checkbox"/> 3 <input type="checkbox"/> <input type="checkbox"/> 4 <input type="checkbox"/> <input type="checkbox"/> 5 <input type="checkbox"/> <input type="checkbox"/>
	Minor <b>5</b>	<input type="text"/>	Plant 1	Plant 2	
	Major <b>9</b>	<input type="text"/>	Inoperable <b>1</b>	Inoperable <input type="checkbox"/>	
	Destroyed <b>18</b>	<input type="text"/>	Destroyed <b>3</b>	Destroyed <input type="checkbox"/>	

  

<b>SURFACE FIXTURE HITS</b>					
Turret 1 <input type="checkbox"/>	Turret 2 <input type="checkbox"/>	Turret 3 <input type="checkbox"/>	Turret 4 <input type="checkbox"/>	Turret 5 <input type="checkbox"/>	

  

<b>CRITICAL HITS</b>		<b>CREW</b>		Created by T. A. Kuchta, 1999  Based on a form by GDW, 1987
Computer System <input type="checkbox"/>	Drive <input type="checkbox"/>	Pilot <input type="checkbox"/>	Gunner <input type="checkbox"/>	
Life Support <input type="checkbox"/>	Continuous <input type="checkbox"/>	Co-Pilot <input type="checkbox"/>	Gunner <input type="checkbox"/>	

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O R D N A N D  C E		D E T E C T I O N	Radiated Signature versus Passive Sensor		Active Sensor <input type="checkbox"/>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>
			Masked <b>-1</b>	No Mask <b>2</b>	Active Sensor <input type="checkbox"/>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>
			Reflected Signature versus Active Sensor:		Passive Sensor <b>0</b>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>
			Radial <b>3</b>	Lateral <b>4</b>	Passive Sensor <input type="checkbox"/>	primary <input type="checkbox"/>	redundant <input type="checkbox"/>

  

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