

SHIP STATUS SHEET (Version: Alternative Component Hit Values)

Ship Name		Movement / Drive	9		Radiated Signature	4 (7)	Currently	Crew Comfort	0	Ship Profile
Ship Class	Kennedy-class CG	Armor	0	Currently	Radial Reflected	5	Currently	Radial Profile	0	
Owner	America	Screens	0		Lateral Reflected	7	Currently	Lateral Profile	+2	

Hull	Minor breach at	15	Major breach at	30	Hull failure occurs at	59	Current damage is		(minor breach → armor to ½, no masking, +1 reflected, (major breach → armor to 0, doubles radiated & reflected)
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Power Plant #1	Inoperable at	20	Destroyed at	100	Current damage is		Power Plant #2	Inoperable at		Destroyed at		Current damage is	
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Active Sensor	15	Processor Unit		Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Active Sensor		Processor Unit		Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Passive Sensor	10	Processor Unit		Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Passive Sensor		Processor Unit		Primary Array	-1 range per point of damage	Redundant Array	-1 range per point of damage
Navigation Rada		Deep Space Scanner		Gravitational Scanner		Cartographic Sensor	

Weapon Mounts						Hull Mounted Equipment			
Turret 1	x1 +1	Turret 6	x1 +1	Turret 11		Turret 16		Communicator	
Turret 2	x1 +1	Turret 7	x1 +1	Turret 12		Turret 17		Communicator	
Turret 3	x1 +1	Turret 8	x1 +1	Turret 13		Turret 18		Communicator	
Turret 4	x1 +1	Turret 9	x1 +1	Turret 14		Turret 19			
Turret 5	x1 +1	Turret 10	x1 +1	Turret 15		Turret 20			
						Turret 21			
						Turret 22			
						Turret 23			
						Turret 24			
						Turret 25			
						Turret 26			
						Turret 27			
						Turret 28			
						Turret 29			
						Turret 30			

Critical Hits (see variant rules for explanation of damage impact)			
Computer System		Hanger Deck 1	
Targeting Computer	+2	Hanger Deck 2	
Life Support		Hanger Deck 3	
Continuous		Hanger Deck 4	
Drone Bay		Hanger Deck 5	
		Missile Bay 1	
		Missile Bay 2	
		Missile Bay 3	
		Missile Bay 4	
		Missile Bay 5	

Tactical Action Center	Ship Bridge	Other Bridge	Ordnance Load / Small Craft
Actv Snsr	Captain		20 SIM-14 missiles in 4 bays
Pass Snsr	Navigator		2 HD-5 Drones in 1 bay
Fire Ctrl	Commo		Turrets are UTES equippec
Fire Ctrl	Commo		
Fire Ctrl	Helm		
Fire Ctrl	Engineer		
Fire Ctrl	Engineer		
Fire Ctrl	Computer		
Fire Ctrl	Computer		
Fire Ctrl			
Fire Ctrl			
Fire Ctrl			
Fire Ctrl			

DAMAGE CONTROL		Created by Terry A. Kuchta, © 2004 version 2.0 Based on a form by GDW / FFE.	Crew Quality		Currently
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